



Florida Early Learning and Developmental Standards

4 Years Old to Kindergarten

(2017)



OFFICE OF
Early Learning
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III. SOCIAL AND EMOTIONAL DEVELOPMENT DOMAIN *

A. EMOTIONAL FUNCTIONING

1. Expresses, identifies and responds to a range of emotions

Benchmark a: Recognizes the emotions of peers and responds with empathy and compassion

2. Demonstrates appropriate affect (emotional response) between behavior and facial expression

Benchmark a: Demonstrates cognitive empathy (recognizing or inferring other's mental states) and the use of words, gestures and facial expressions to respond appropriately

B. MANAGING EMOTIONS

1. Demonstrates ability to self-regulate

Benchmark a: Recognizes and names own emotions and manages and exhibits behavioral control with or without adult support

2. Attends to sights, sounds, objects, people and activities

Benchmark a: Increases attention to preferred activities and begins to attend to non-preferred activities

C. BUILDING AND MAINTAINING RELATIONSHIPS WITH ADULTS AND PEERS

1. Develops positive relationships with adults

Benchmark a: Shows enjoyment in interactions with trusted adults while also demonstrating skill in separating from these adults

2. Develops positive relationships with peers

Benchmark a: Plays with peers in a coordinated manner including assigning roles, materials and actions

Benchmark b: Maintains friendships and is able to engage in prosocial behavior such as cooperating, compromising and turn-taking

Benchmark c: Responds appropriately to bullying behavior

3. Develops increasing ability to engage in social problem solving

Benchmark a: Able to independently engage in simple social problem solving including offering potential solutions and reflecting on the appropriateness of the solution

4. Exhibits empathy by demonstrating care and concern for others

Benchmark a: Able to take the perspective of others and actively respond in a manner that is consistent and supportive

D. SENSE OF IDENTITY AND BELONGING

1. Develops sense of identity and belonging through play

Benchmark a: Engages in associative play and begins to play cooperatively with friends

2. Develops sense of identity and belonging through exploration and persistence

*Standards and benchmarks reflect the knowledge and skills that a child on a developmental trajectory (progression) should know and be able to do at the end of the age-related timeframe.

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| Benchmark a: Persists at individual planned experiences, caregiver-directed experiences and planned group activities |
| 3. Develops sense of identity and belonging through routines, rituals and interactions Benchmark a: Demonstrates willingness to be flexible if routines must change |
| 4. Develops sense of self-awareness and independence |
| Benchmark a: Uses words to communicate personal characteristics, preferences, thoughts and feelings |
| Benchmark b: Recognizes preferences of others |
| Benchmark c: Uses words to demonstrate knowledge of personal information (e.g., hair color, age, gender or size) |
| Benchmark d: Identifies self as a unique member of a group (e.g., class, school, family or larger community) |

For more information, visit <http://flbt5.floridaearlylearning.com/>.

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