



Florida Early Learning and Developmental Standards

4 Years Old to Kindergarten

(2017)



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Early Learning
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V. MATHEMATICAL THINKING DOMAIN *

A. NUMBER SENSE

1. Subitizes (immediately recognizes without counting) up to five objects
2. Counts and identifies the number sequence "1 to 31"
3. Demonstrates one-to-one correspondence when counting objects placed in a row (one to 15 and beyond)
4. Identifies the last number spoken tells "how many" up to 10 (cardinality)
5. Constructs and counts sets of objects (one to 10 and beyond)
6. Uses counting and matching strategies to find which is more, less than or equal to 10
7. Reads and writes some numerals one to 10 using appropriate activities

B. NUMBER AND OPERATIONS

1. Explores quantities up to eight using objects, fingers and dramatic play to solve real-world joining and separating problems
2. Begins to demonstrate how to compose and decompose (build and take apart) sets up to eight using objects, fingers and acting out

C. PATTERNS

1. Identifies and extends a simple AB repeating pattern
2. Duplicates a simple AB pattern using different objects
3. Recognizes the unit of repeat of a more complex pattern and extends the pattern (e.g., ABB or ABC)

D. GEOMETRY

1. Recognizes and names two-dimensional shapes (circle, square, triangle and rectangle) of different size and orientation
2. Describes, sorts and classifies two- and three-dimensional shapes using some attributes such as size, sides and other properties (e.g., vertices)
3. Creates two-dimensional shapes using other shapes (e.g., putting two squares together to make a rectangle)
4. Constructs with three-dimensional shapes in the environment through play (e.g., building castles in the construction area)

E. SPATIAL RELATIONS

1. Describes relationships between objects and locations with words and gestures by constructing models to demonstrate an understanding of proximity (beside, next to, between, below, over and under)
2. Uses directions to move through space and find places in space

F. MEASUREMENT AND DATA

1. Measures object attributes using a variety of standard and nonstandard tools
2. Identifies measurable attributes such as length and weight and solves problems by making direct comparisons of objects
3. Seriates (places objects in sequence) up to six objects in order by height or length (e.g., cube towers or unit blocks)
4. Represents, analyzes and discusses data (e.g., charts, graphs and tallies)
5. Begins to predict the results of data collection

For more information, visit <http://flbt5.floridaearlylearning.com/>.

*Standards and benchmarks reflect the knowledge and skills that a child on a developmental trajectory (progression) should know and be able to do at the end of the age-related timeframe.